

<b>EVENT</b>	<b>PRIMARY STUDENTS STD 1 -4</b>	<b>MIDDLE STUDENTS STD 4 -8</b>	<b>SECONDARY STUDENTS STD 9 AND 10</b>	<b>HIGHER SECONDARY STUDENTS STD 11 AND 12</b>	<b>UNIVERSITY STUDENTS</b>	<b>RESEARCHERS</b>	<b>NON STEM RELATED PEOPLE</b>
<b>ONLINE SCI-BIO CAMP</b>		✓					
<b>GENETIC ENGINEERING SESSION</b>			✓				
<b>SYNBIO ON WHEELS</b>	✓	✓	✓	✓			✓
<b>SYNBIO CONCLAVE 2.0</b>					✓	✓	✓
<b>SYNBIOPOLY BOARD GAME</b>			✓	✓	✓	✓	✓
<b>INTRODUCTION TO SYNBIO BOOK</b>	✓	✓	✓	✓	✓	✓	✓
<b>SYNBIO CSI CRIME SCENE INVESTIGATION</b>				✓	✓	✓	
<b>KALAKRITHI ART CONTEST</b>	✓	✓	✓	✓			
<b>BIOKU - HAIKU CONTEST</b>					✓		
<b>SYNVIBE MUSICAL</b>	✓	✓	✓	✓	✓	✓	✓

EVENT	FEEDBACK	WHAT WE LEARNT AND HOW CAN WE IMPROVE?
<b>ONLINE SCI-BIO CAMP</b>	The kids enjoyed the session and were able to understand our interactive classes with animations and games better than classroom lessons.	We had to go back to our basics to gain further understanding and recent advancements in the field before teaching the kids. Further, the STEM carrier options can be introduced to them during the class.
<b>GENETIC ENGINEERING SESSION</b>	The kids understood the basics of genetic engineering and wanted us to often conduct such sessions.	We had a chance to publish our very own Synbio Book. The self-explanatory book can be distributed to different schools and libraries.
<b>SYNBIO ON WHEELS</b>	The kids enjoyed the microscope session and were interested to try out pipetting.	We learnt how to affectively present and how to handle large number of students. More informative charts can be put up to include current advancements and frontline research topics.
<b>SYNBIO CONCLAVE 2.0</b>	The audience got the chance to interact some of the pioneers of synbio and gain insights on frontline researches.	We were able to get to meet some of the top pioneers who established the field of synbio including Prof. Ron Weiss. The synbio Conclave can have a session with PhDs around the globe who are currently working on different research topics.
<b>SYNBIOPOLY BOARD GAME</b>	The audience enjoyed playing Synbiopoly and the game per say was easy as it is inspired by Monopoly. The players were able to understand the various beneficial and detrimental consequences of genetic modification in organisms using signalling cards.	We carefully designed all the components of the game and made a playable prototype of our game. This game can be made into two versions -younger children below 15 years and for above 15 years. In this way we can introduce more concepts of synthetic biology as the level of difficulty increases.
<b>INTRODUCTION TO SYNBIO BOOK</b>	The audience liked how the picture book gave introduction to biology around them, explain science behind well known terms like Vaccine and GMOs. They really liked to learn about synthetic biology, application and related information in an illustrative manner.	We learned the need of such informative books for science education to be imparted to non-STEM community. The Synbio book can be made as a monthly edition of books to introduce different biological concepts to normal people.
<b>SYNBIO CSI CRIME SCENE INVESTIGATION</b>	Non-biology background participants got exposure to various techniques such as genome sequencing and data analysis through the provided puzzles.	We learned that often biosafety rules and regulations are unnoticed by the researchers and this game gave insights on existing biosafety organizations and their code of conduct.
<b>KALAKRITHI ART CONTEST</b>	The participants enjoyed to appreciate science through art.	We got to see a glimpse of the scientific creativity of younger generation and their point of view through art forms. This competition without limiting only to school students, can be extended to college students and general audience irrespective of their ages.
<b>BIOKU - HAIKU CONTEST</b>	The participants enjoyed appreciating biology art through poetry.	More generalized topics can be given such that even someone not from biology lab can write bio themed haiku .
<b>SYNVIBE</b>	The audience enjoyed the video vibe and got a sense of the work of an iGEMer.	We had fun writing our iGEM life through song lyrics. Since it's a parody, the song can be made into different languages to reach to people who don't know English.